



BAD BEAT JACKPOT

RULES

Losing any pot of \$10 or more with four tens or better qualifies as a Bad Beat Jackpot.

To qualify as a "BAD BEAT," both the winning and losing hands must:

Be the player's best possible combination of five cards. Include both of the player's hole cards. If the hand is Aces Full, both hole cards must be used and one must be an Ace. If the hand is four of a kind, a pair must be in the player's hand.

Pot must consist of a minimum of \$10 (NOT INCLUDING THE RAKE) to qualify for a Bad Beat Jackpot.

Only the highest qualifying hand is eligible for the Bad Beat Jackpot.

Active participants are players who have met the minimum buy-in requirements, played at least one hand, and have not received one missed blind button.

For a Jackpot to hit there must be a minimum of five active players at the table to qualify for a Bad Beat Jackpot.

Prior to the distribution of Bad Beat Jackpot money, surveillance personnel will review the footage of the Bad Beat circumstances. Discussion of hands during the play by players may, at the discretion of Management, void a Bad Beat Jackpot.

Reduced rake games are eligible for the Bad Beat Jackpot as long as a Jackpot rake is being taken and all Jackpot requirements are met.

Each winner must present valid government issued photo identification and one other form of identification. Payout cannot be made until two forms of ID are presented.

If valid ID is not presented, 30 percent of the payout will be withheld for federal taxes.

A W-2g for U.S. citizens and a 1042s for non-U.S. citizens will be prepared by a cage supervisor or above, and reported to the IRS if any Bad Beat win for a player is \$5,000 or higher. There is a mandatory withholding of 30 percent for any non-U.S. citizen.

BAD BEAT PROGRESSIVE

Jackpot awarded when four tens or higher is beaten by a higher 4-of-a-kind or better.

Losing hand paid 40 percent. Winning hand paid 20 percent. Remaining players at the table split 40 percent.

Any money not claimed after seven days will be returned to the Progressive pool.

Once the Bad Beat Jackpot reaches a total of \$25,000, the Jackpot will be capped and offered as a "Reduced Qualifier Event" on the first Sunday after it is capped at \$25,000. During any time frame from when the Bad Beat Jackpot is capped and the following Sunday "Reduced Qualifier Event," the Jackpot will be eligible to be hit per House Jackpot rules until the 10am start of the Sunday "Reduced Qualifier Event."

The Sunday "Reduced Qualifier Event" will run as follows:

At 10:00am, the qualifying hand will be reduced from Quad 10s to Quad 7s.

At 11:00am, the qualifying hand will be reduced from Quad 7s to Quad 6s.

At 12:00pm, the qualifying hand will be reduced from Quad 6s to Quad 5s.

At 1:00pm, the qualifying hand will be reduced from Quad 5s to Quad 4s.

At 2:00pm, the qualifying hand will be reduced from Quad 4s to Quad 3s.

At 3:00pm, the qualifying hand will be reduced from Quad 3s to Quad 2s.

At 4:00pm, the qualifying hand will be reduced from Quad 2s to Aces full of Kings.

At 5:00pm, the qualifying hand will be reduced from Aces Full of Kings to Aces Full of Queens.

At 6:00pm, the qualifying hand will be reduced from Aces Full of Queens to Aces Full of Jacks.

At 7:00pm, the qualifying hand will be reduced from Aces Full of Jacks to Aces Full of Tens.

At 8:00pm, if the Bad Beat Jackpot has not been hit, the qualifying hand to be beat will remain at Aces Full of Tens, but only one card will be required for the hand to count. The qualifications will remain as such until a Bad Beat hand is achieved and the Jackpot is won.